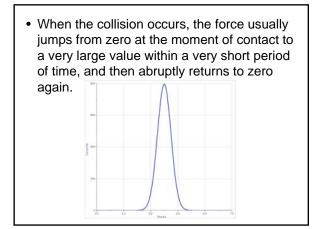


Impulse

• In a collision of two ordinary objects, both objects are deformed, often considerably, due to the large forces involved.







• From Newton's second law, the net force on an object is equal to the rate of change of momentum:

$$F = \frac{\Delta p}{\Delta t}$$

Multiplying both sides by Δt gives:

$$Impulse = F\Delta t = \Delta p = m\Delta v$$

- Impulse helps us when dealing with forces that occur over a short period of time.
 A baseball bat hitting a ball
- It should be noted that Impulse (*F*Δ*t*) represents the area under a graph of force vs time.